**C:\Documents and Settings\melanie.wiscount\Local Settings\Temporary Internet Files\Content.IE5\CA1EMNKL\MC900048365[1].wmf Extended Constructed Response Prompt & Rubric Successful Game Elements**

**Name: Pd:**

**Read**: “What Makes a Great Game The Key Elements of Successful Games by Mark Masters, published April 2014 on Digital-Tutors (a Pluralsight company) The article discusses **the importance of various game elements** which make a game successful**.**

**Prompt**: **Which one of the video game elements (game play, game story, art style, challenge/difficulty) do you believe is the most important in creating a successful game and keeping the player coming back for more?**

**EBWR Four-Paragraph Outline:**

* **First Paragraph - Introduce** (Costa’s Level 1) your background and experience in playing video games and then make a thesis statement as to which *one* video game design element (game play, game story, art style, or challenge/difficulty) is most important to make a successful game. Stick to only ONE element in your thesis statement.
* **Second Paragraph – Discuss/Verbally Demonstrate** (Costa’s Level 2) What does your chosen game element involve and how does it influence your choice in games you prefer to play? You may include specific game titles and describe the way your favorite games “play out” the game element you have chosen to be the most important in your thesis statement.
* **Third Paragraph - Support** (Costa’s Level 3) with evidence from the article why your chosen game element IS the most important in creating a successful game.
* **Fourth paragraph - Summarize** (Costa’s Level 1) by **drawing a conclusion** (Costa’s Level 3) how your chosen most important game element may change in the next five, ten or twenty years from now for game players. Remember to include a WOW statement!

**Total points: 40**

**Tips to remember in writing:**

* Review rubric so you know how you are graded:
  + Claim/Thesis – should be precise and takes an identifiable position
  + Development – introduction (paragraph 1), discussion/demonstration (paragraph 2), support (paragraph 3) and summary with WOW statement (paragraph 4) read with logical and sequential reasoning of topic
  + Content – used proper terminology, true facts and real world artificial intelligence applications
  + Cohesion – transitions and train of thought between paragraphs were sensible and smooth
  + Conventions – proper English capitalization, punctuation, spelling and grammar
  + Vocabulary – Remember to use vocabulary from the lessons’ Word Walls